Ms. Sutherland's Classroom Policies

- 1. Put forth your best effort always
 - On homework, every problem must be attempted.
 - Always do your own best work and SHOW IT.
 - Put quality ahead of just getting it done.
- 2. Be prepared for class each day
 - Come prepared with all materials necessary:
 - o Math notebook and folder
 - o Loose-leaf paper
 - o Pencils
 - Planner
- 3. Follow directions when given
 - When directions are given, do your best to follow them the first time. If you are confused or have
 questions, ask. I would rather have you stop class to clarify than be off task while everyone else is
 working.
- 4. Pay attention, participate and ask questions
 - Engage in what is going on in the classroom. If you have a question, ask it! There are no stupid questions, and chances are, if you are wondering about it, someone else in the class is to. Be proactive about your learning and don't be afraid to ask for help. If you feel most comfortable waiting until after class, that is okay, too, but *please do keep communication open between us*.
- 5. Preserve a positive learning environment
 - Student actions that interfere with teaching or learning in the classroom will NOT be tolerated.
 - Use class time to learn mathematics. Please do not spend your time talking, writing notes, textmessaging friends, or doing work for other classes.
 - Minimize classroom interruptions by arriving to class on time and not leaving the classroom during the hour.
- 6. Take responsibility for your actions
 - If you are confronted about a rule infraction, own up to it. Don't deny it, lie about it, or blame someone else.
 - Take responsibility for missed assignments.
 - All handbook rules will be enforced. Please read your handbook. Students that choose to break these rules, choose to have points taken away from their learning readiness grade, and face the possibility of additional consequences.
- 7. Apply the CCSS Standards for Mathematical Practice and the NCTM Process Standards in class and when working in groups while in math class.